

Figure 1

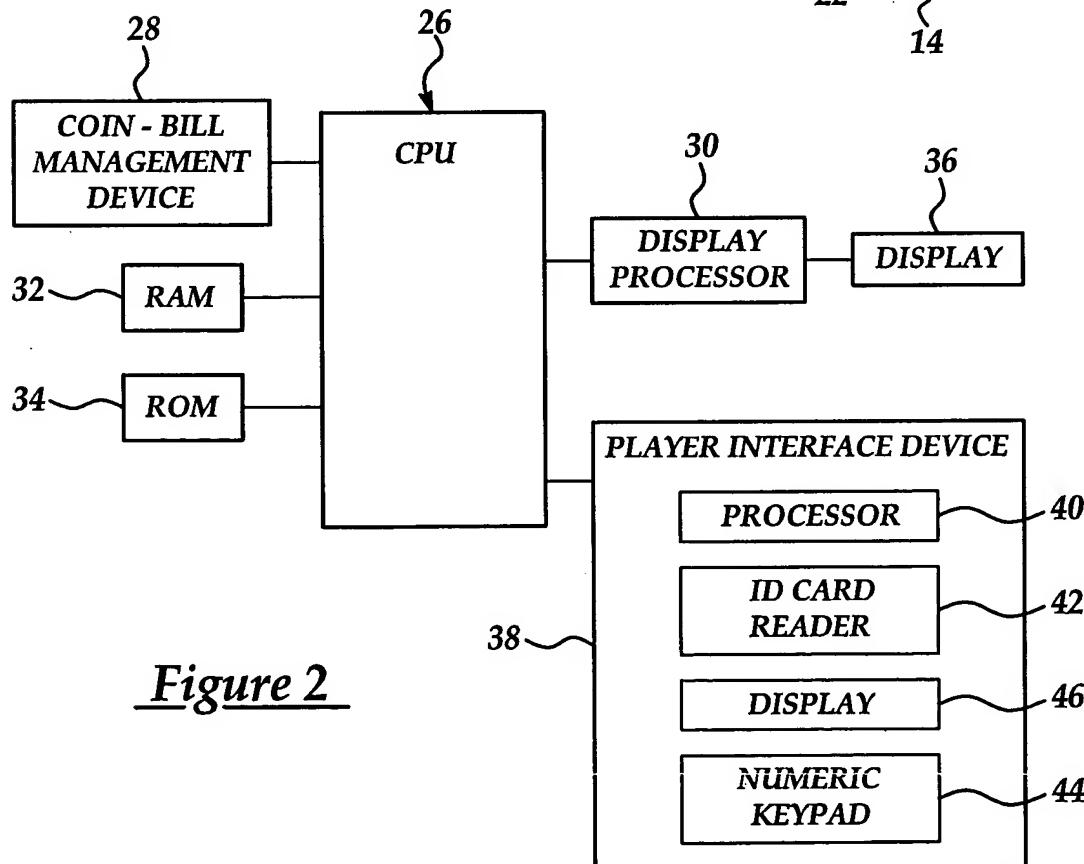


Figure 2

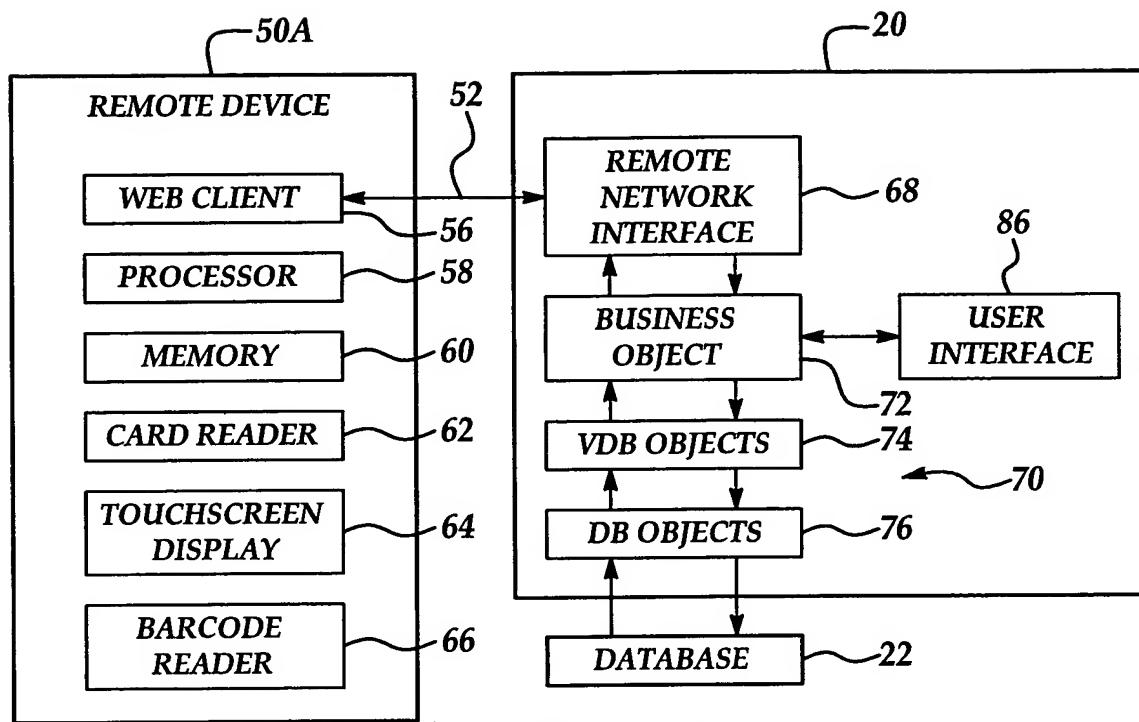


Figure 3

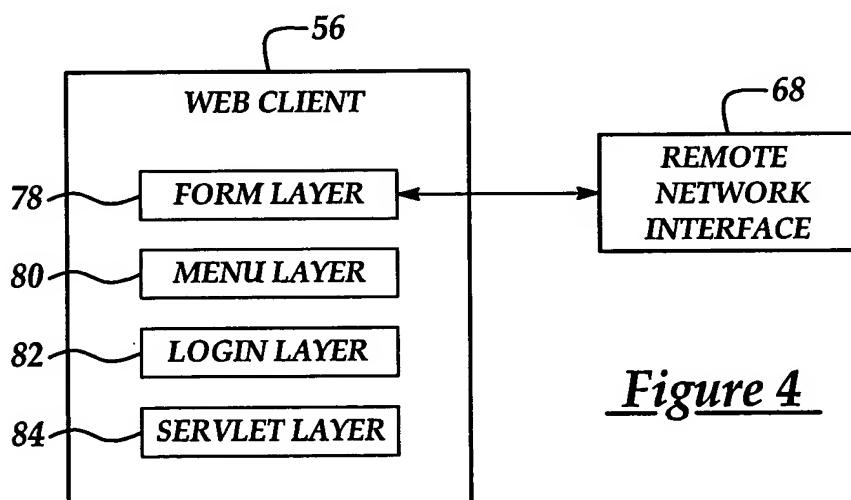


Figure 4

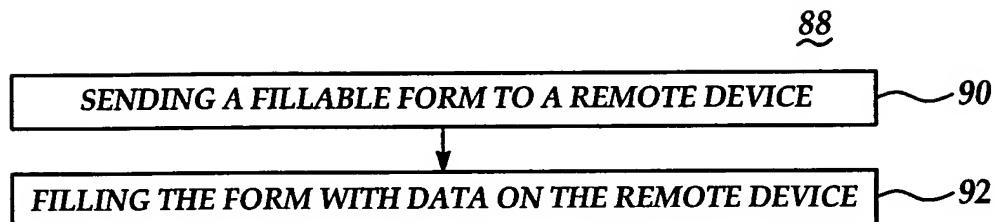


Figure 5A

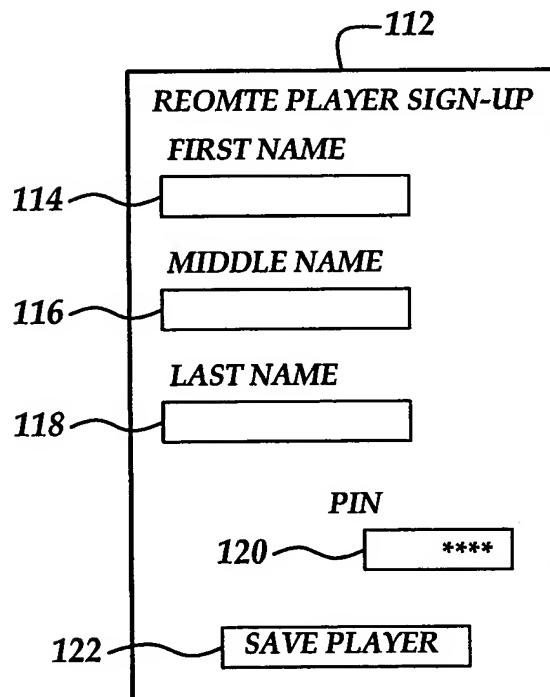


Figure 6

94

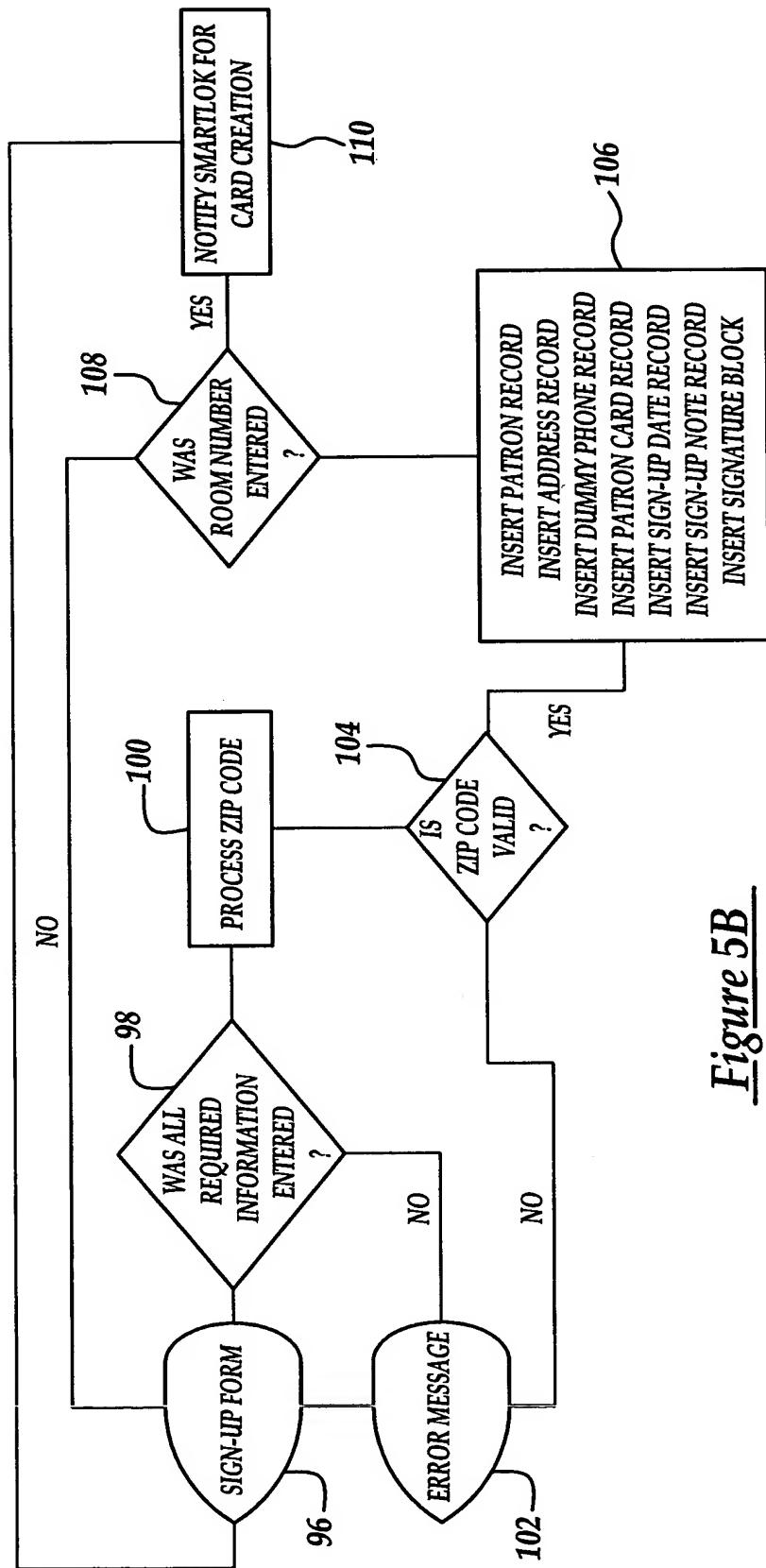


Figure 5B

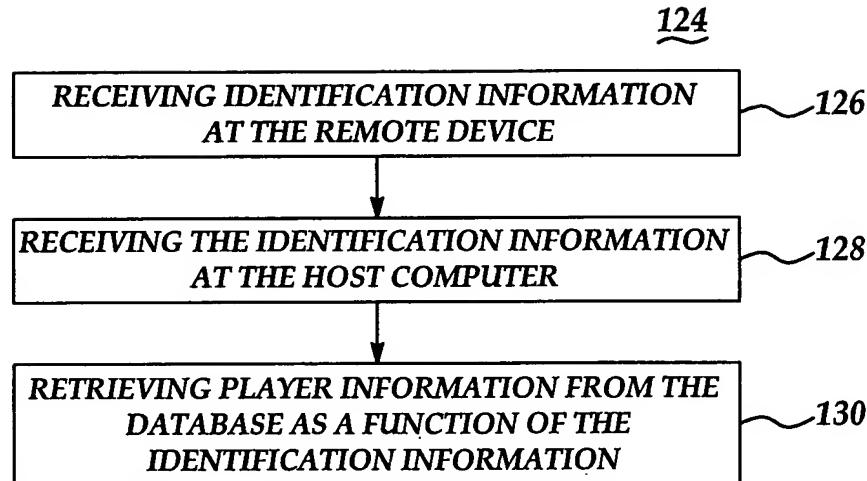


Figure 7A

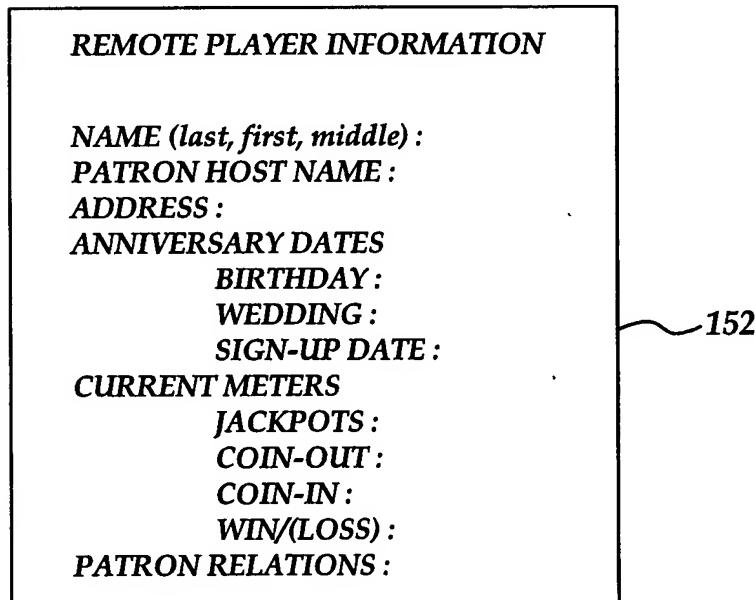


Figure 8

132

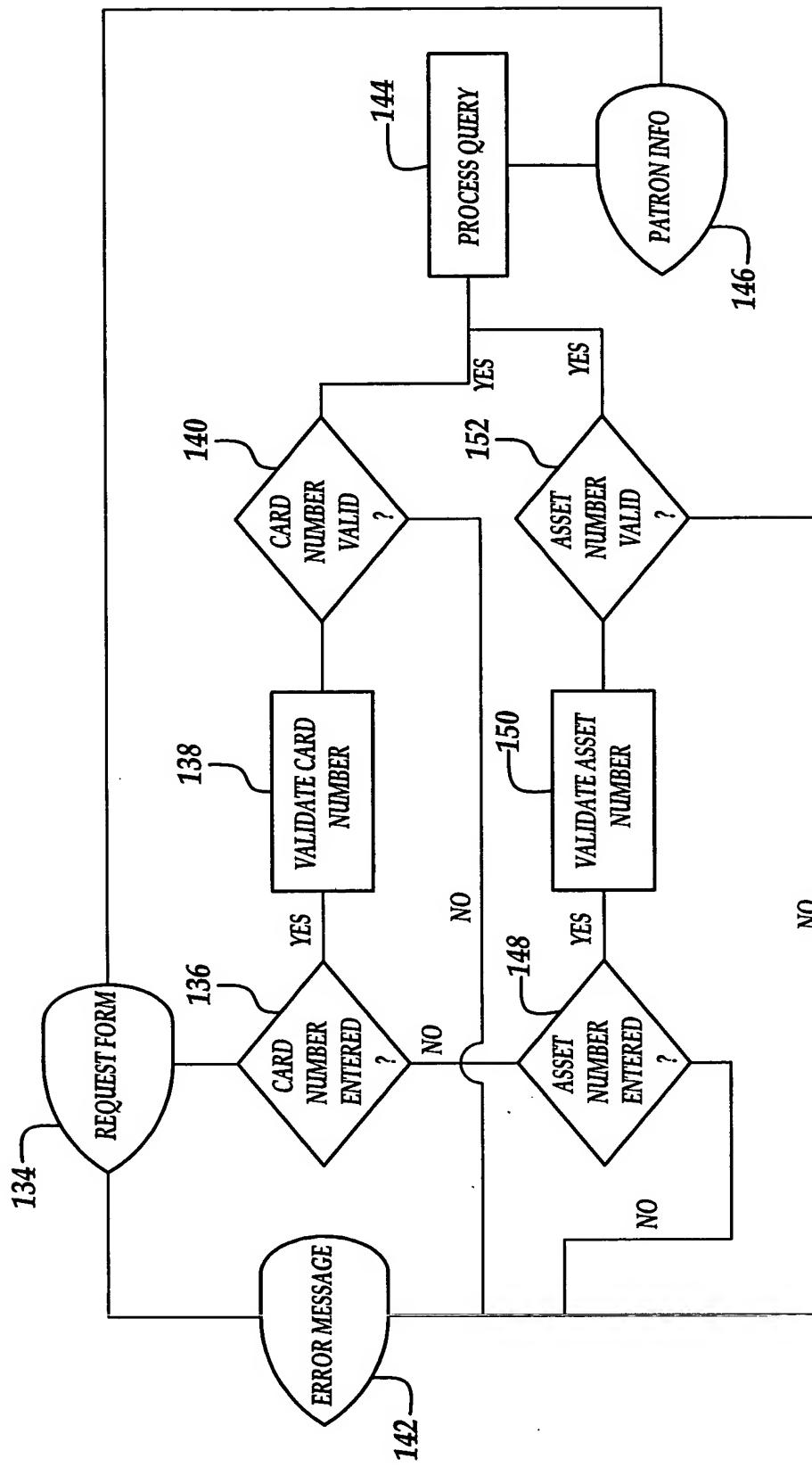


Figure 7B

154

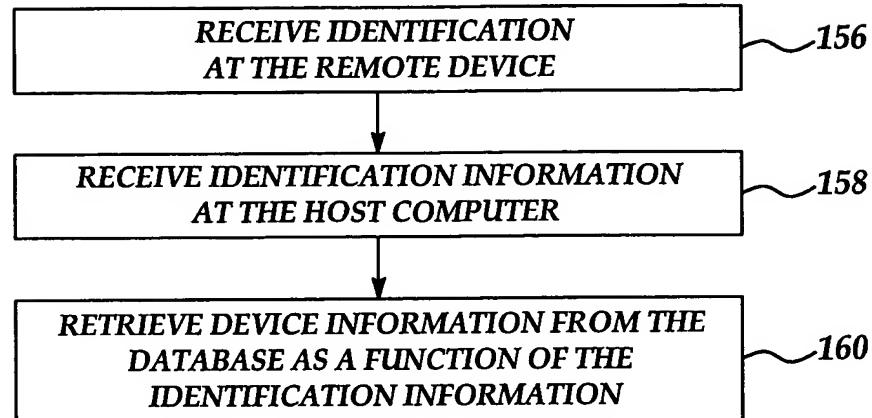


Figure 9A

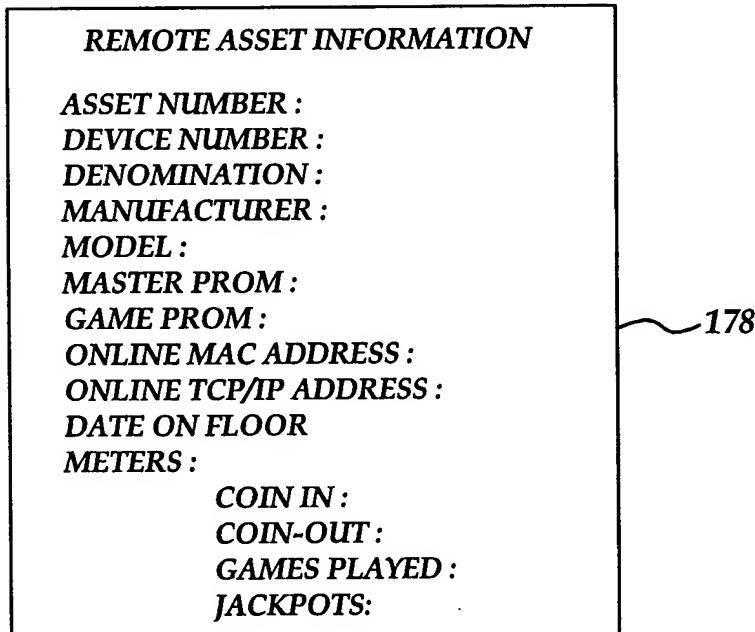


Figure 10

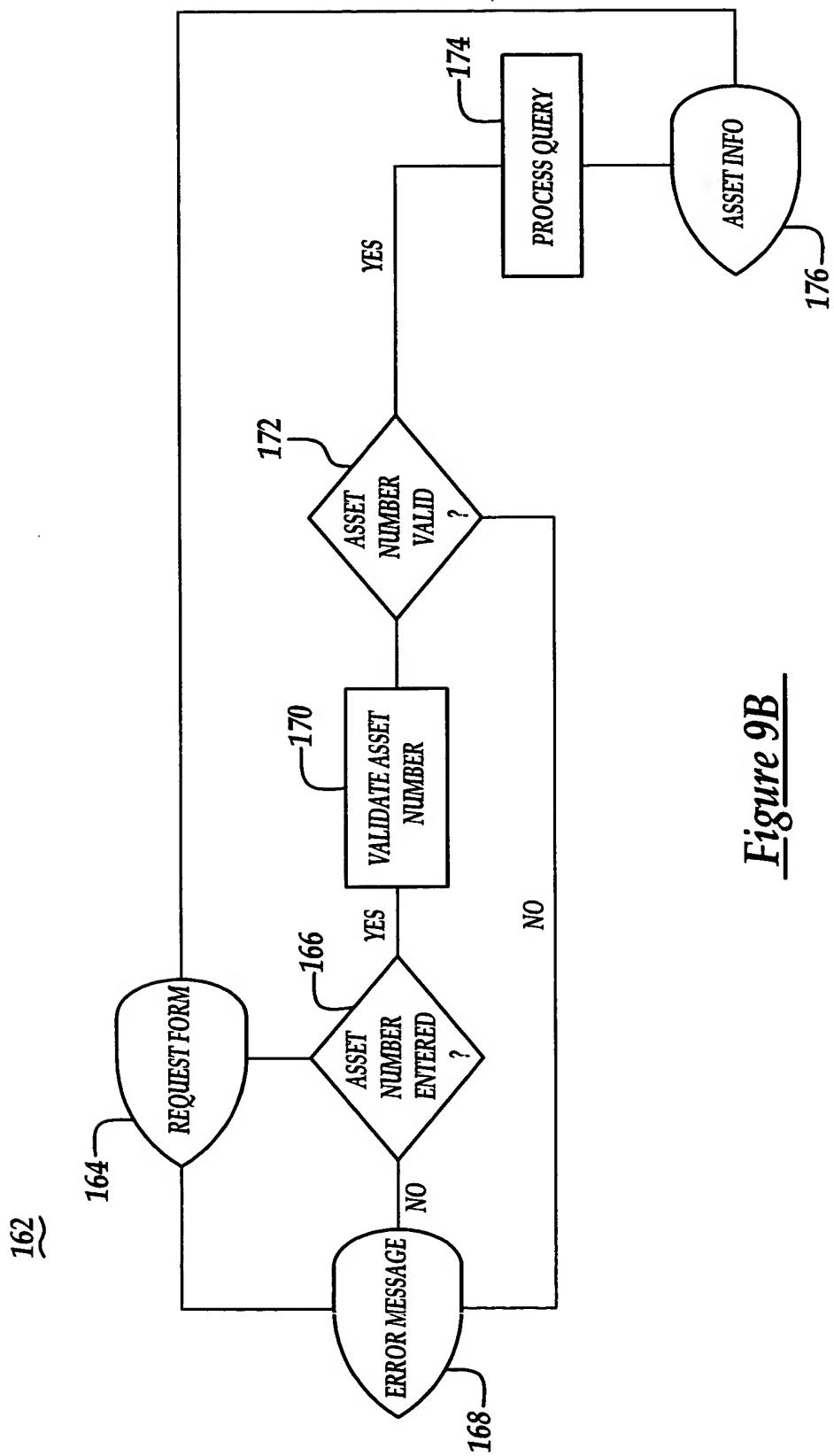


Figure 9B

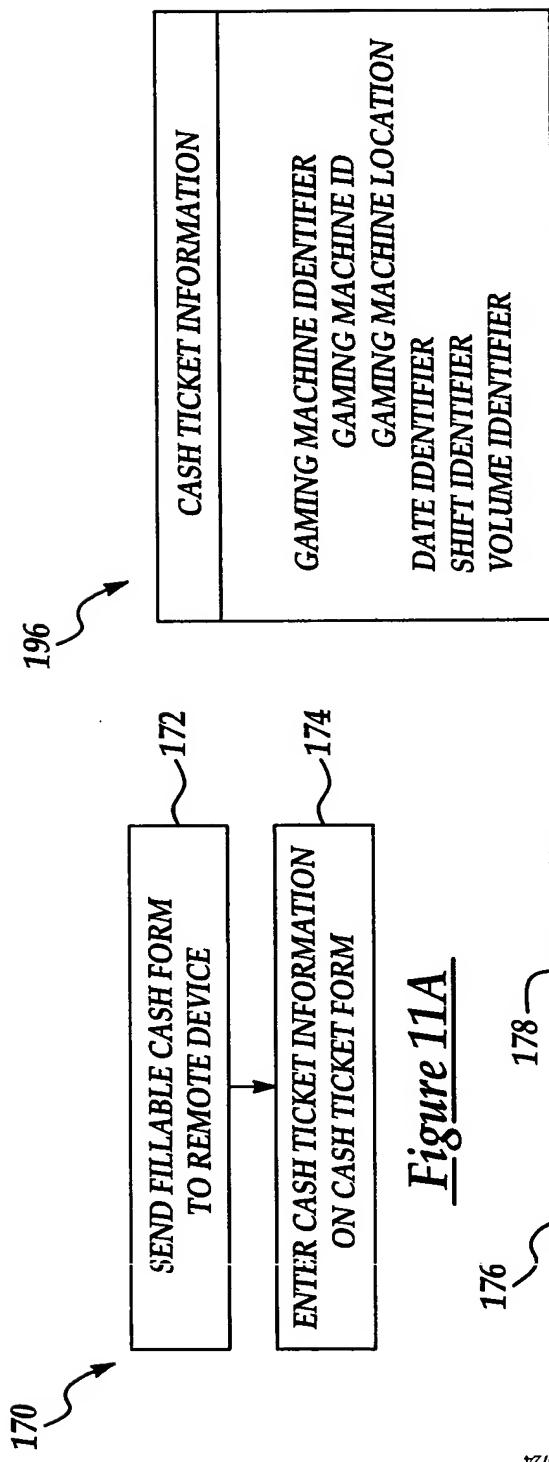
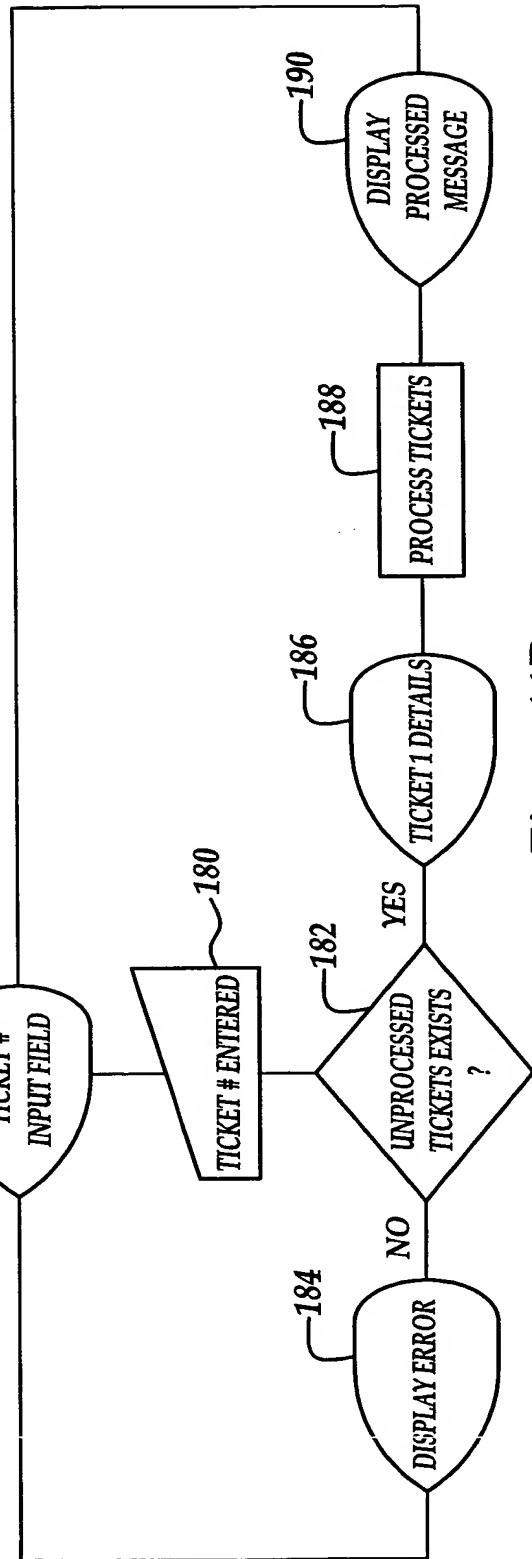


Figure 12

9/24
Information in a Gaming System
System and Method for Retrieving Player Attendance
Jeffrey George, et al.
Document No. 60,518-163



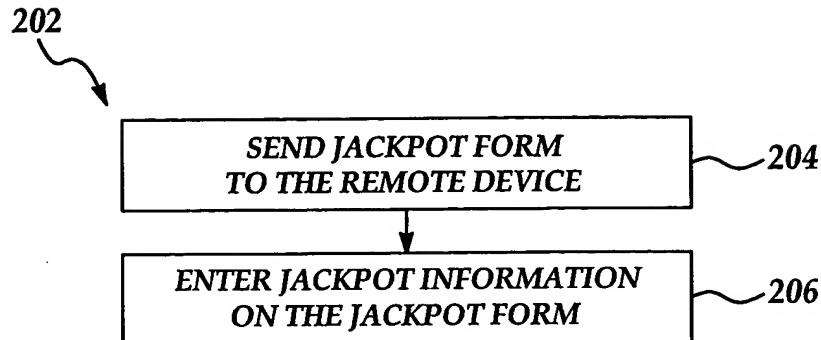


Figure 13A

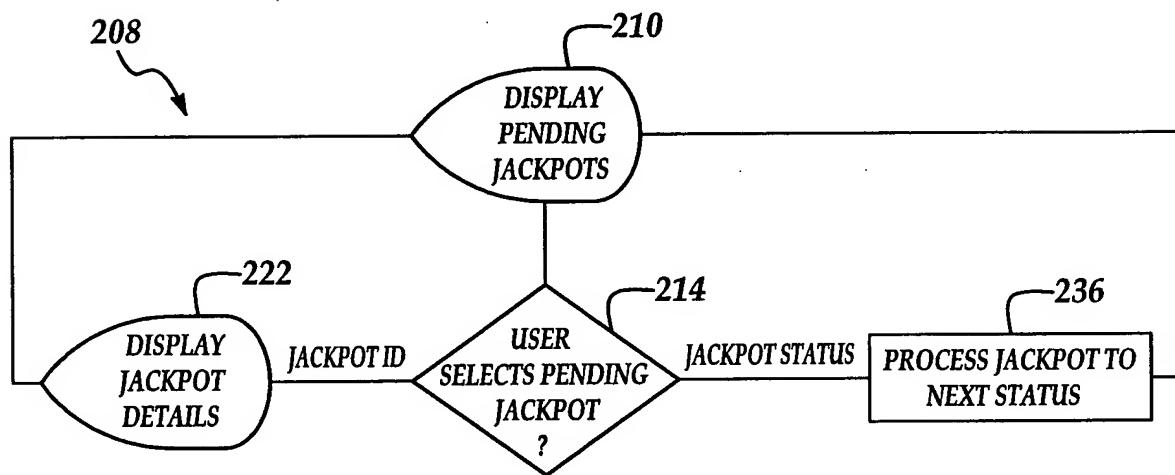


Figure 13B

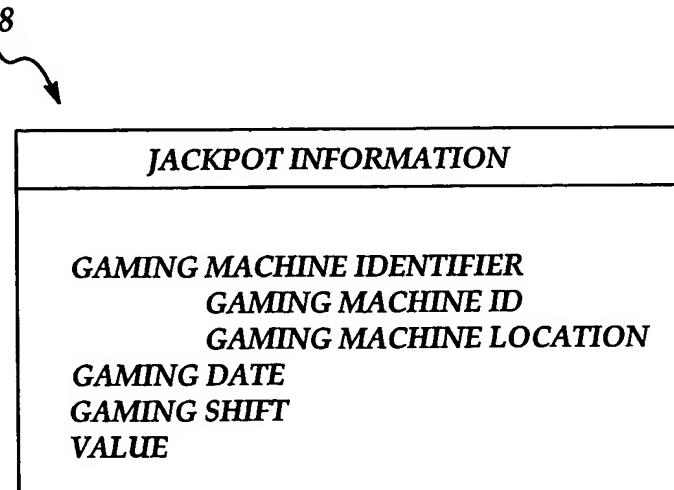


Figure 14A

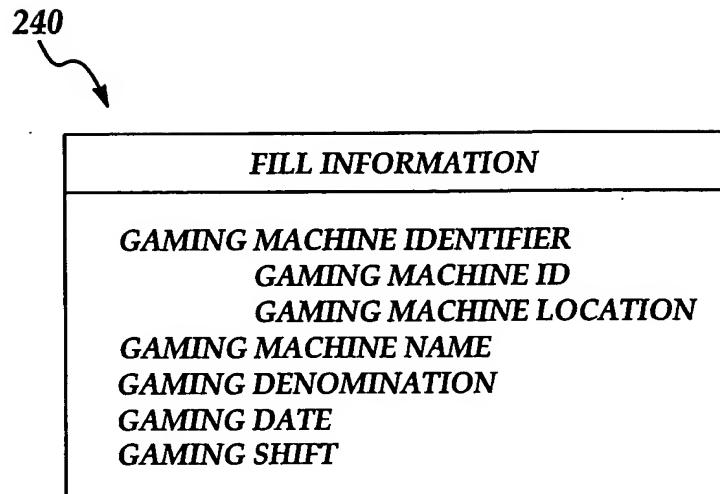


Figure 14B

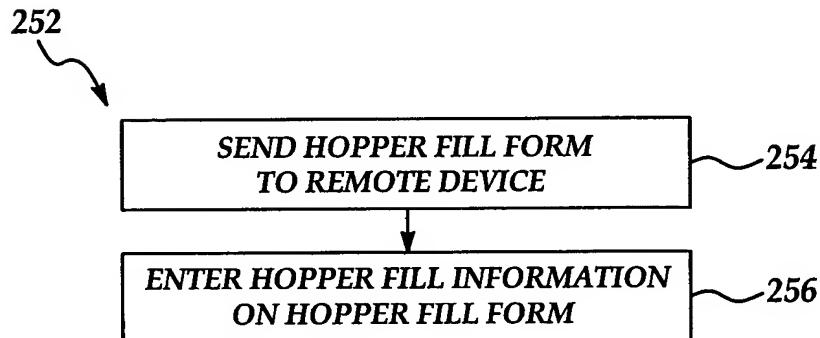


Figure 15A

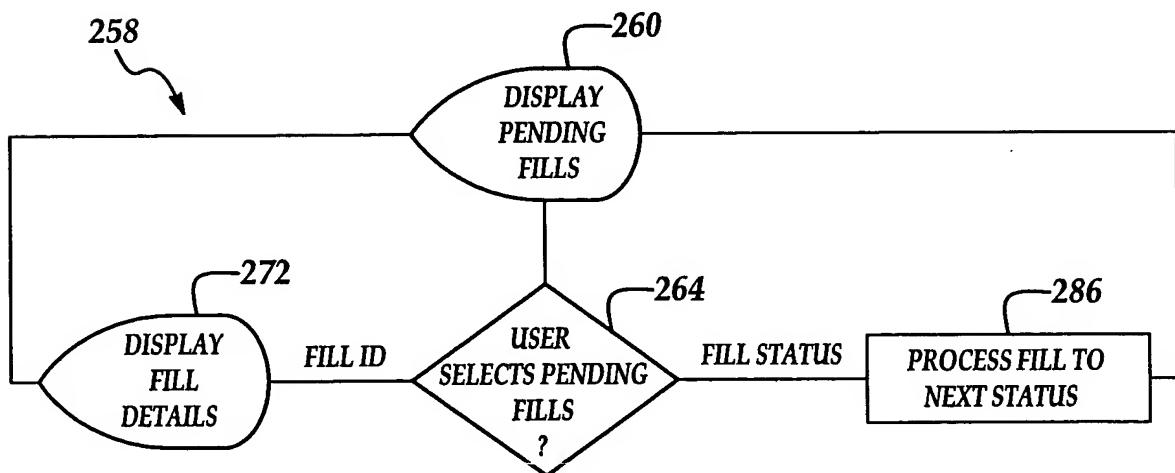


Figure 15B

288

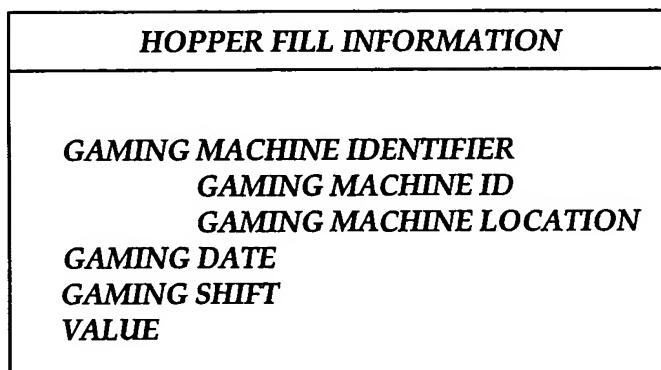


Figure 16A

290

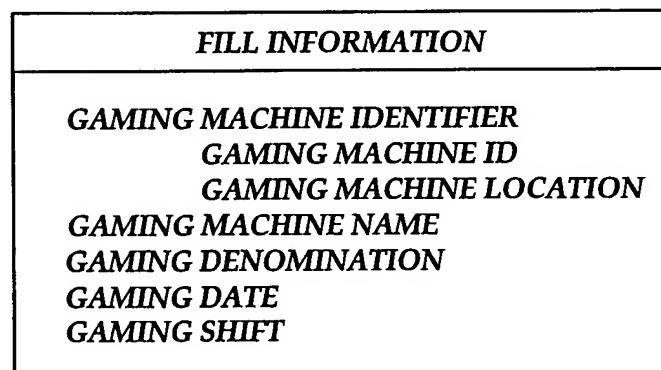


Figure 16B

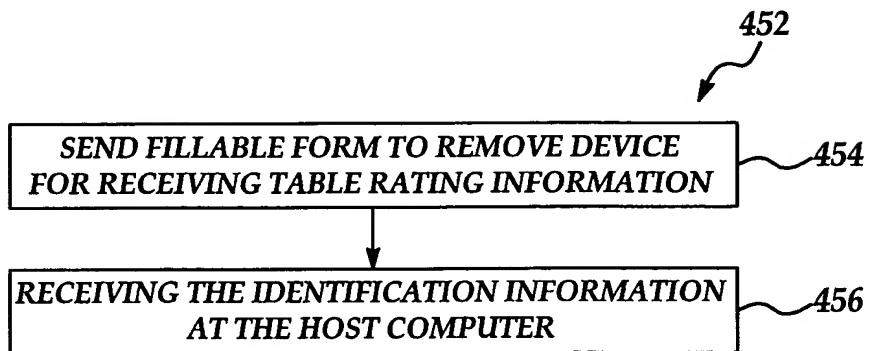


Figure 17A

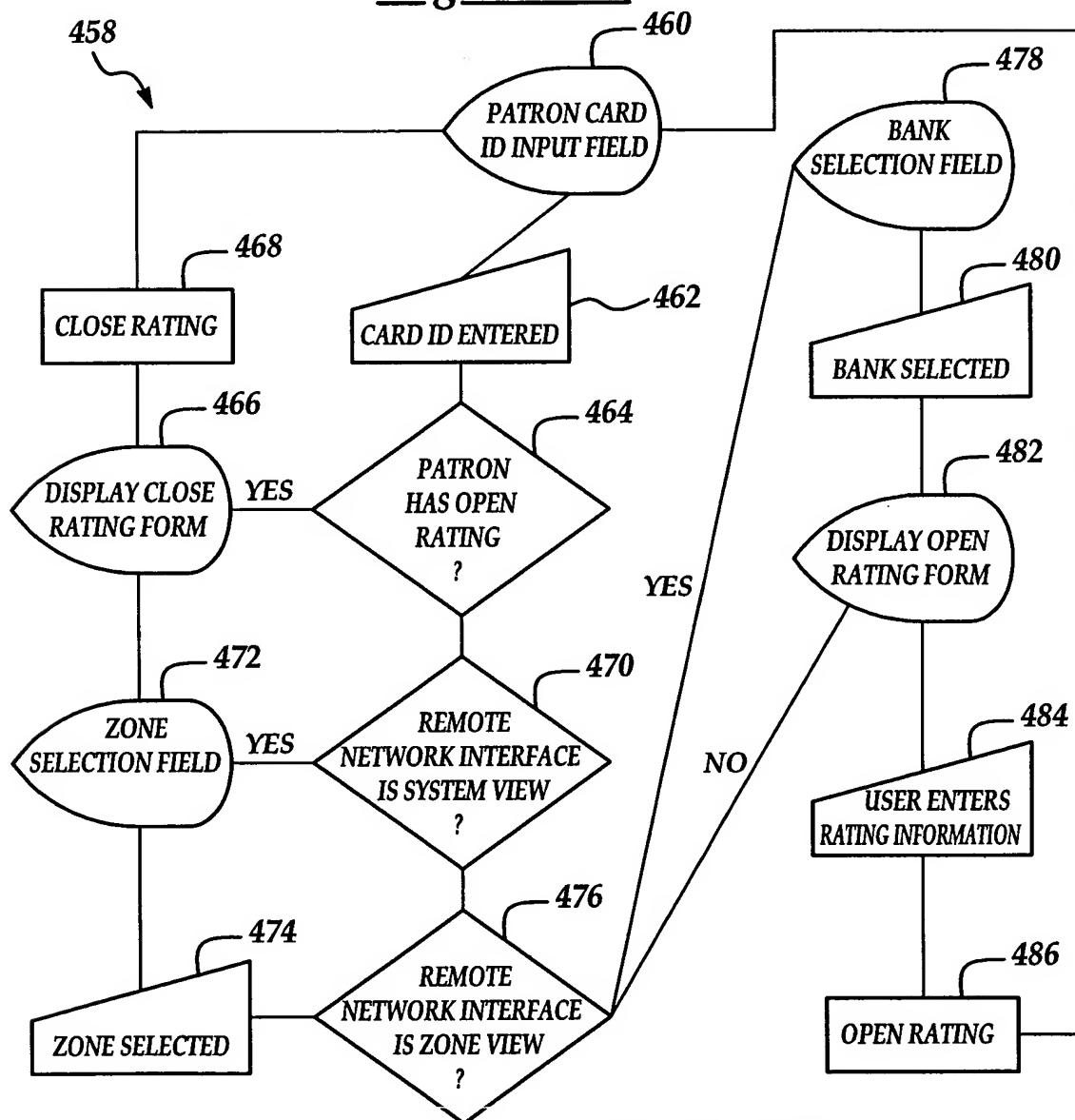


Figure 17B

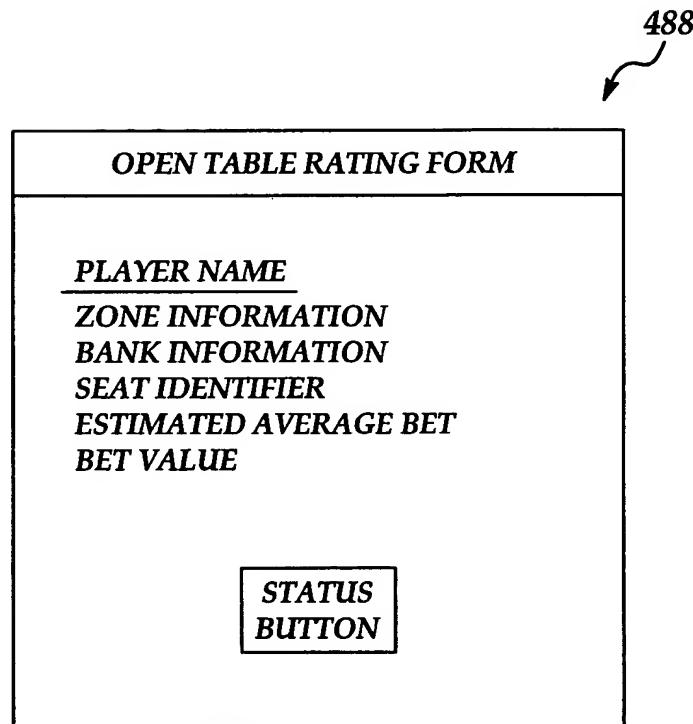


Figure 18

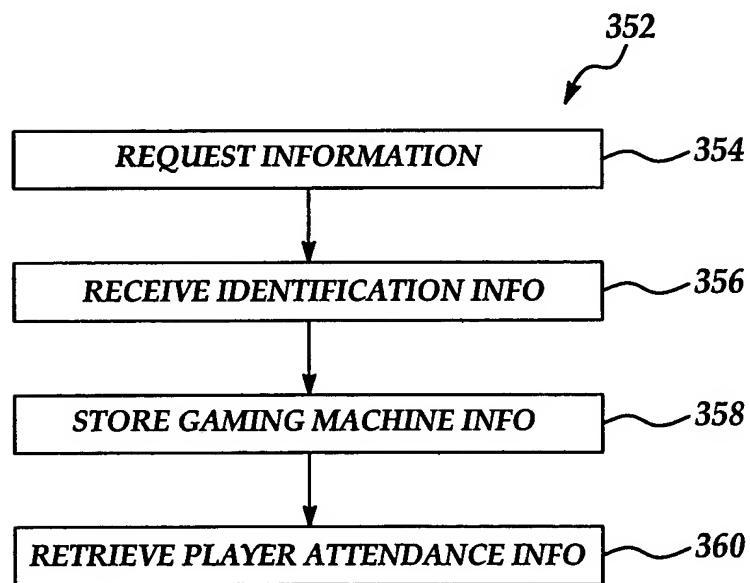


Figure 19A

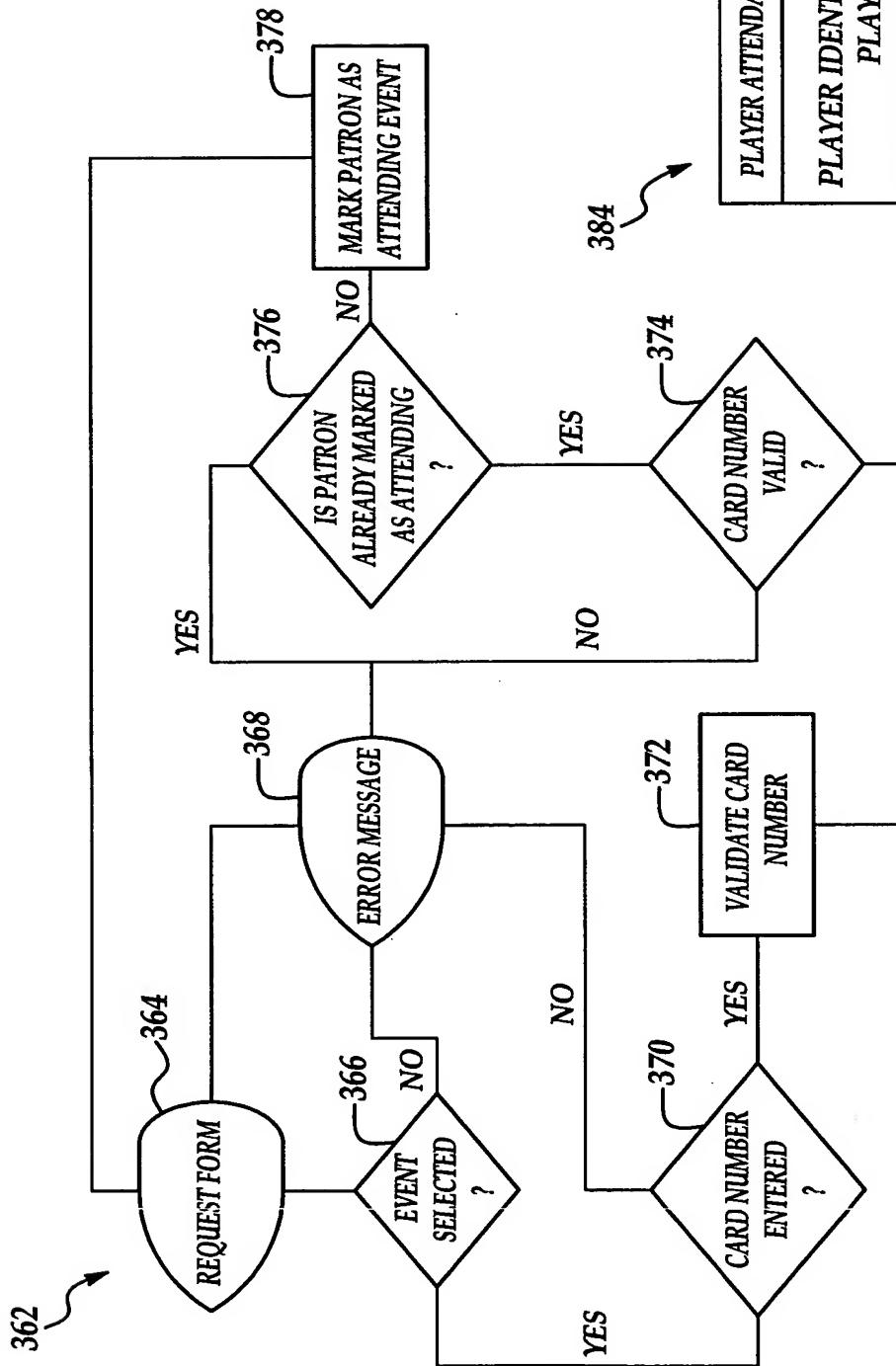


Figure 19B

Figure 20

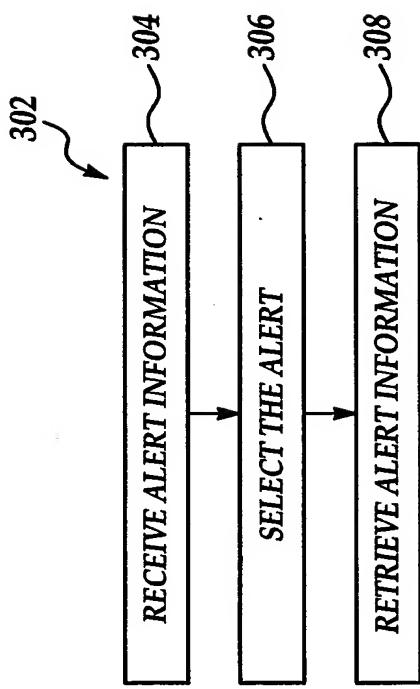


Figure 21A

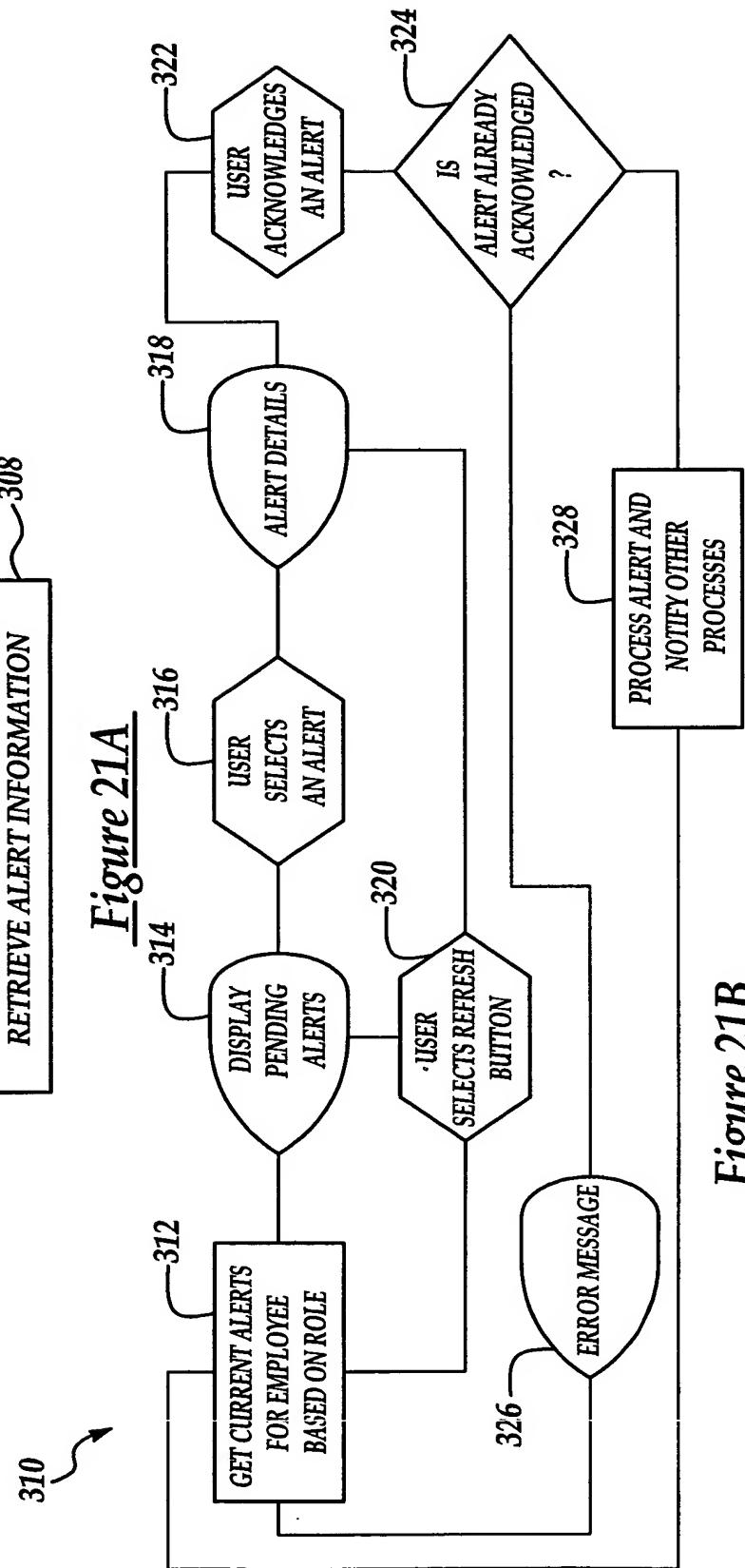


Figure 21B

330

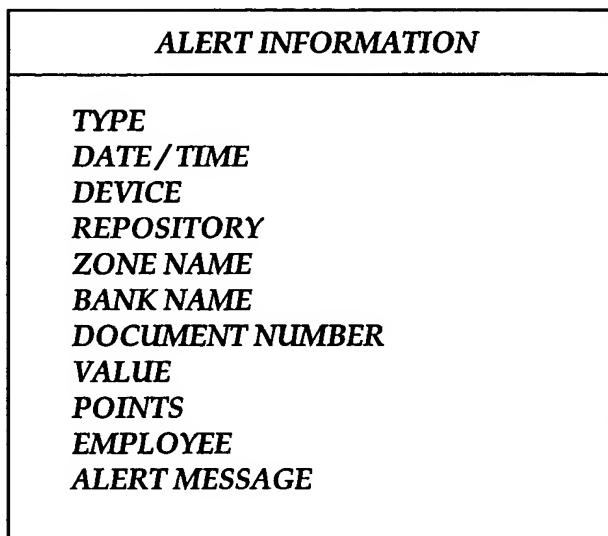


Figure 22

500

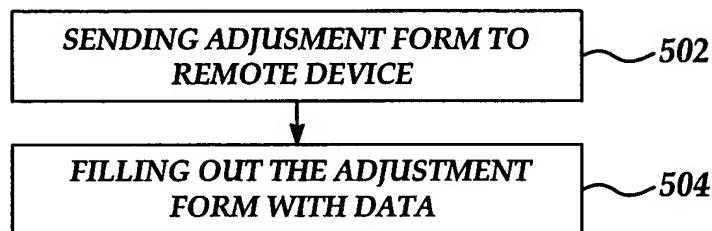
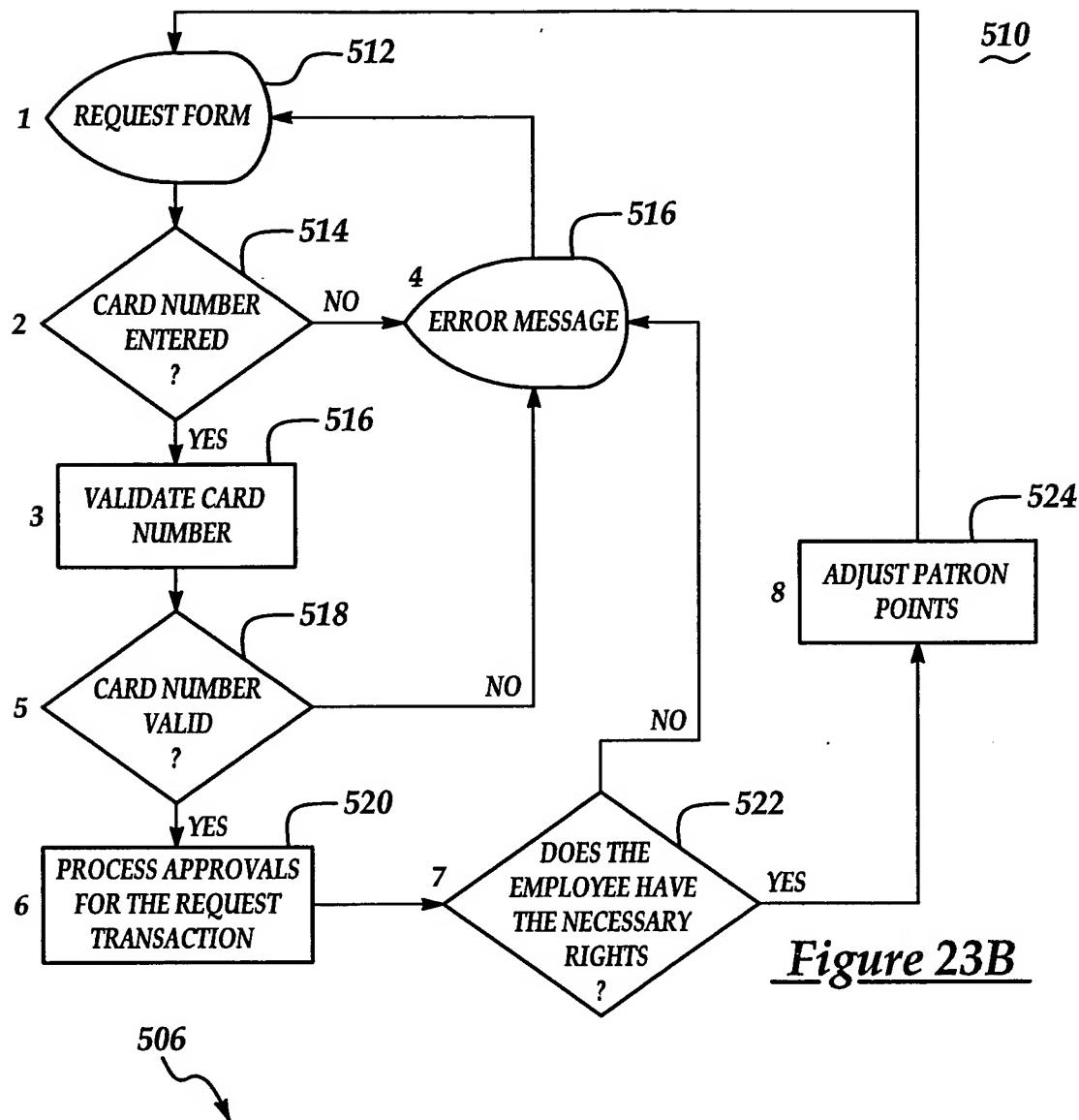


Figure 23A



POINT ADJUSTMENT REQUEST FORM	
TYPE :	
POINTS :	
REASON :	
CARD :	
ISSUE	

Figure 24

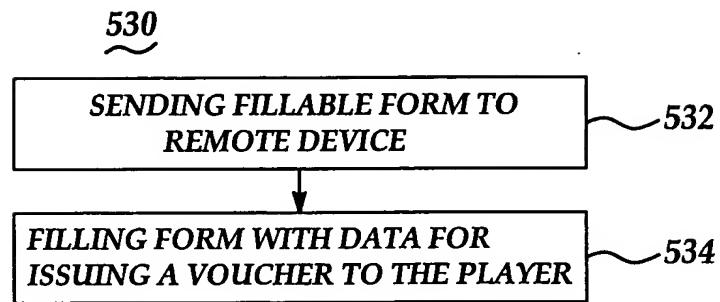


Figure 25A

536

PLAYER VOUCHERS FORM	
PATRON :	
CARD :	
TYPE :	
POINTS :	
VOUCHERS :	
ISSUE	

The diagram shows a rectangular form titled 'PLAYER VOUCHERS FORM'. Inside the form, there are five lines of text labeled 'PATRON:', 'CARD:', 'TYPE:', 'POINTS:', and 'VOUCHERS:'. Below these lines is a rectangular button labeled 'ISSUE'. To the left of the form is the number '536' with a wavy line connecting it to the left side of the form.

Figure 26

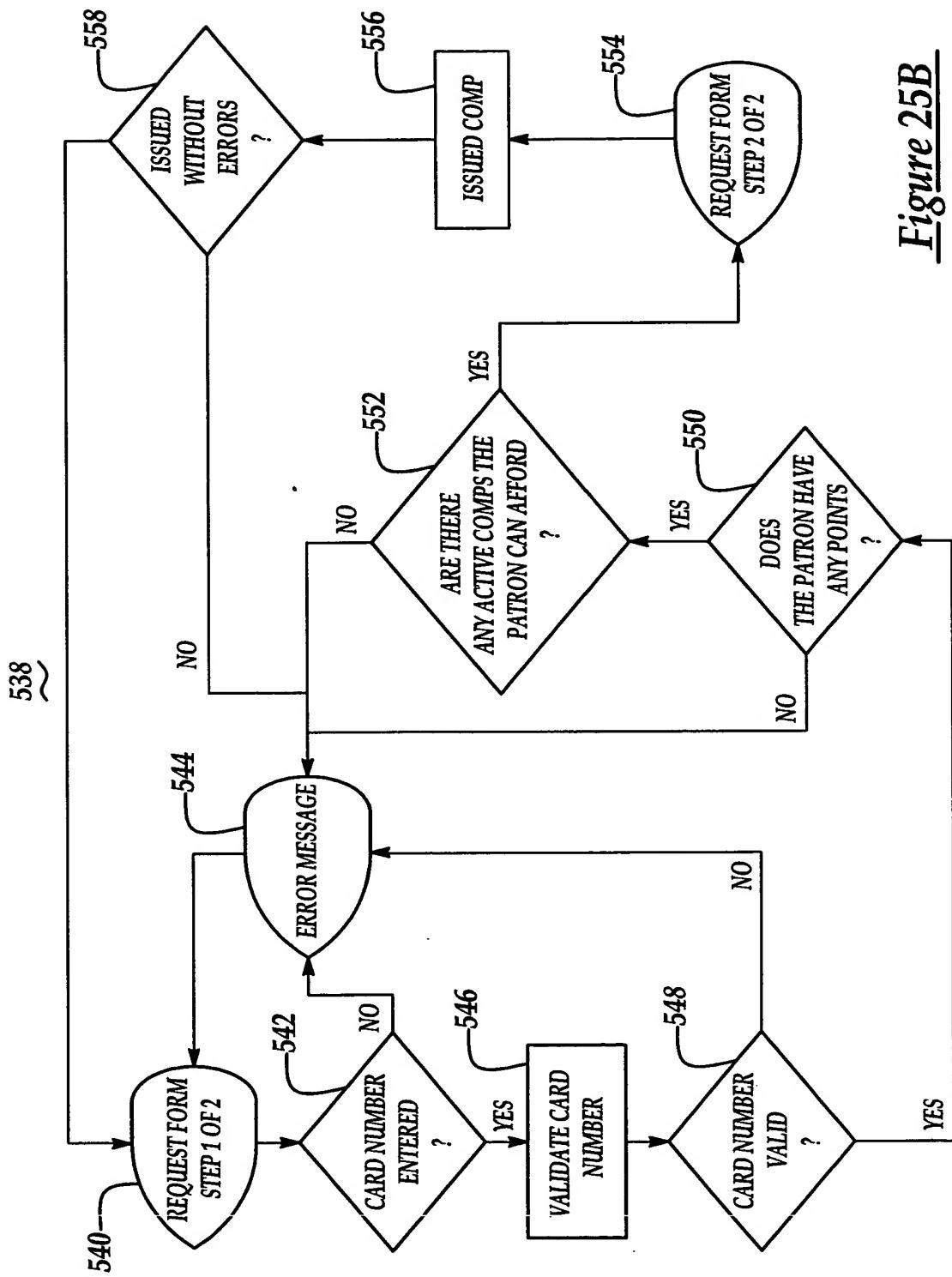


Figure 25B

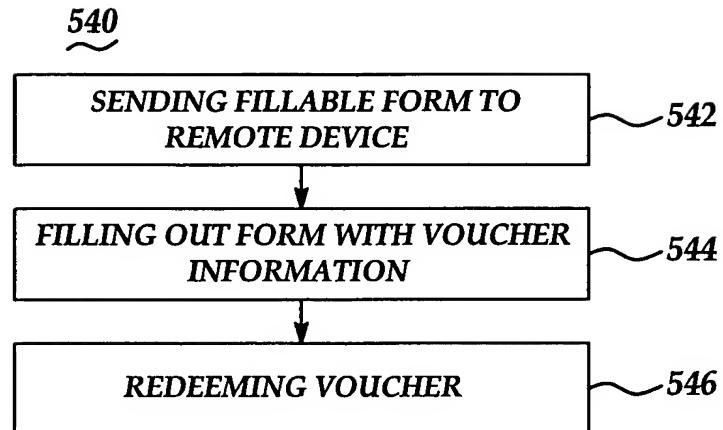


Figure 27A

548

VOUCHER INFORMATION FORM

VOUCHER ID :
GOOD FOR :
ISSUED ON :
EXPIRES ON :

CONTINUE

Figure 28

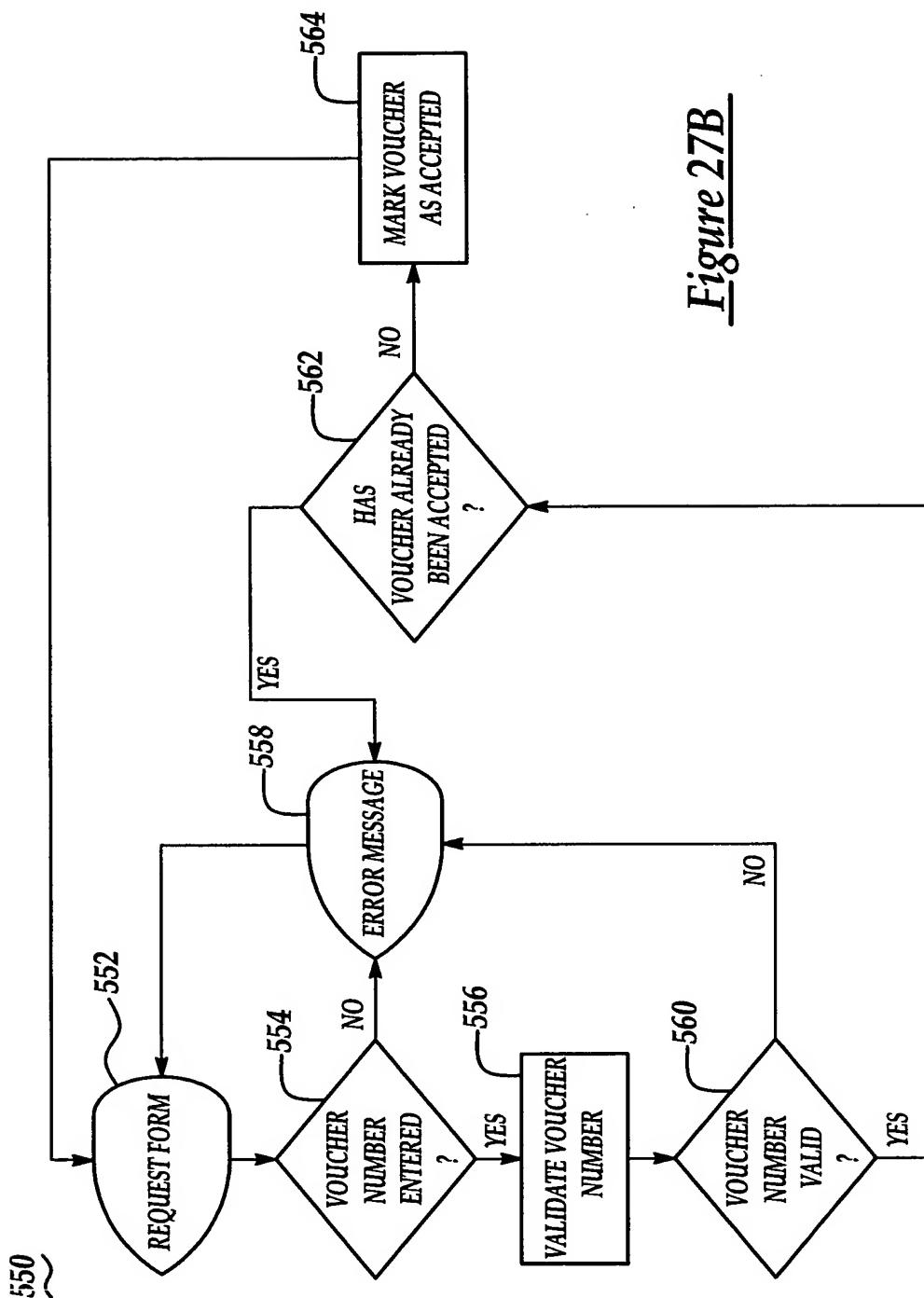


Figure 27B

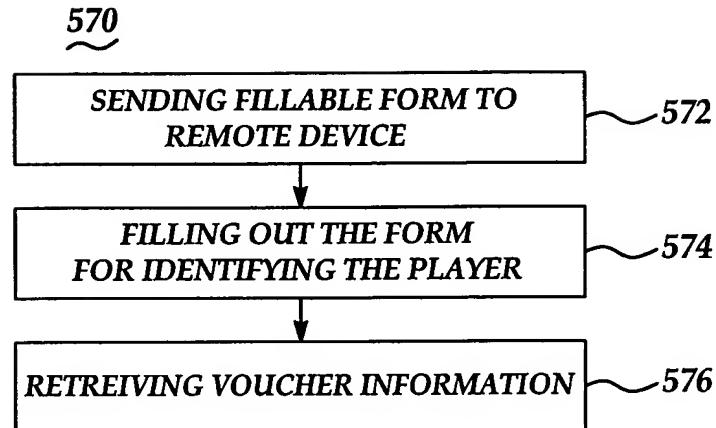


Figure 29A

578

VOUCHER INFORMATION	
VOUCHER ID :	
GOOD FOR :	
ISSUED ON :	
EXPIRES ON :	
ACCEPT	

Figure 30

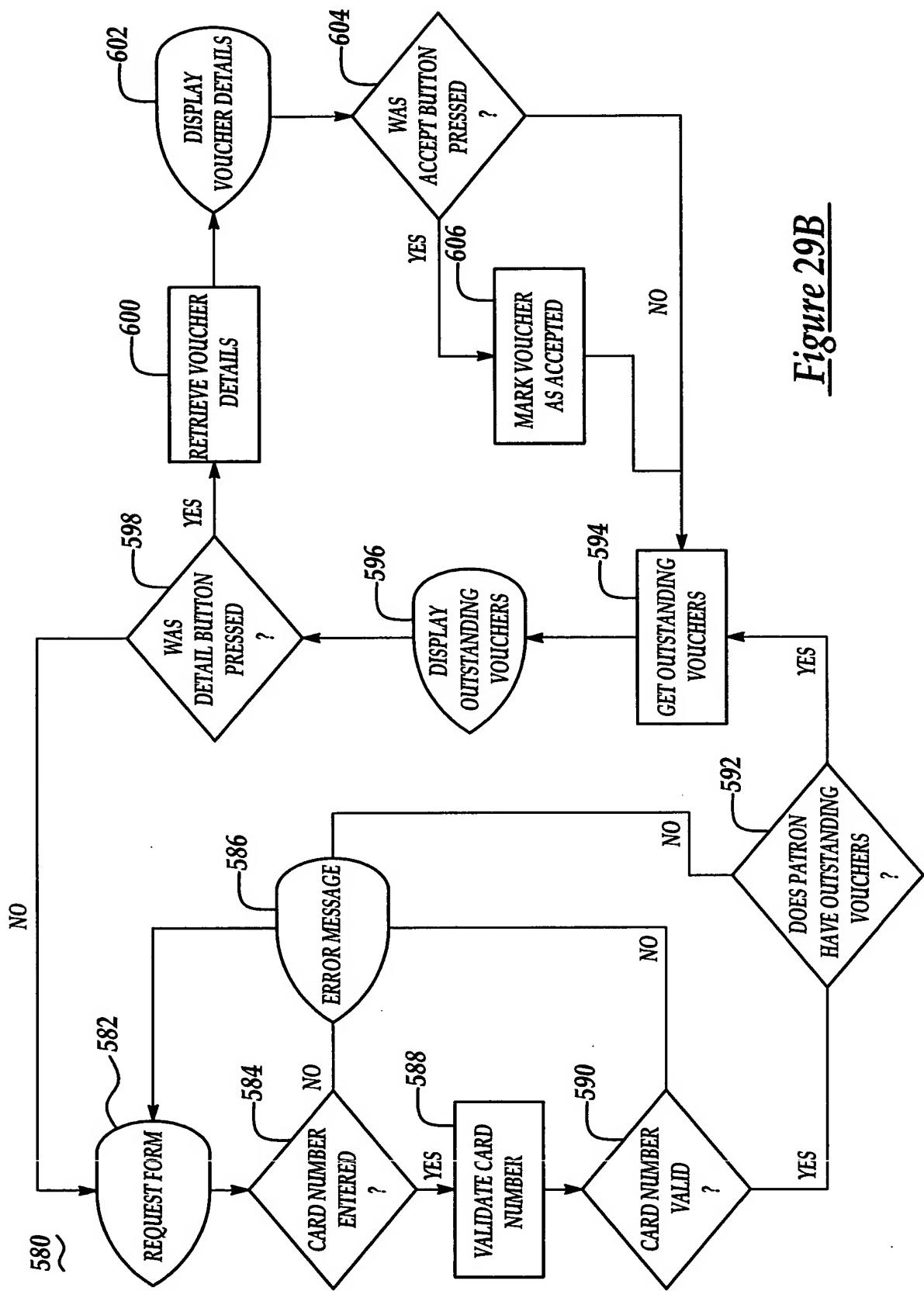


Figure 29B